

1 Draft
2 OCCI-WG

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5 **Open Cloud Computing Interface – Infrastructure**

6 Status of this Document

7 This document provides information to the community regarding the specification of the Open Cloud Computing
8 Interface. Distribution is unlimited.

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13 Abstract

14 This document, part of a document series produced by the OCCI working group within the Open Grid Forum
15 (OGF), provides a high-level definition of a Protocol and API. The document is based upon previously gathered
16 requirements and focuses on the scope of important capabilities required to support modern service offerings.

Contents

17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38

1	Introduction	3
2	Notational Conventions	3
3	Infrastructure	4
3.1	Compute	5
3.2	Network	6
3.2.1	IPNetwork Mixin	7
3.3	Storage	8
3.4	Linking Infrastructure Resources	8
3.4.1	Linking to Network	9
3.4.2	Linking to Storage	10
3.4.3	Linking to CDMI Managed Storage	11
3.5	Infrastructure Templates	11
3.5.1	OS Template	11
3.5.2	Resource Template	12
4	Security Considerations	14
5	Glossary	14
6	Contributors	14
7	Intellectual Property Statement	16
8	Disclaimer	16
9	Full Copyright Notice	16
A	Change Log	17

1 Introduction

The Open Cloud Computing Interface (OCCI) is a RESTful Protocol and API for all kinds of management tasks. OCCI was originally initiated to create a remote management API for IaaS¹ model-based services, allowing for the development of interoperable tools for common tasks including deployment, autonomic scaling and monitoring. It has since evolved into a flexible API with a strong focus on interoperability while still offering a high degree of extensibility. The current release of the Open Cloud Computing Interface is suitable to serve many other models in addition to IaaS, including PaaS and SaaS.

In order to be modular and extensible the current OCCI specification is released as a suite of complementary documents, which together form the complete specification. The documents are divided into four categories consisting of the OCCI Core, the OCCI Protocols, the OCCI Renderings and the OCCI Extensions.

- The OCCI Core specification consists of a single document defining the OCCI Core Model. The OCCI Core Model can be interacted with through *renderings* (including associated behaviors) and expanded through *extensions*.
- The OCCI Protocol specifications consist of multiple documents, each describing how the model can be interacted with over a particular protocol (e.g. HTTP, AMQP, etc.). Multiple protocols can interact with the same instance of the OCCI Core Model.
- The OCCI Rendering specifications consist of multiple documents, each describing a particular rendering of the OCCI Core Model. Multiple renderings can interact with the same instance of the OCCI Core Model and will automatically support any additions to the model which follow the extension rules defined in OCCI Core.
- The OCCI Extension specifications consist of multiple documents, each describing a particular extension of the OCCI Core Model. The extension documents describe additions to the OCCI Core Model defined within the OCCI specification suite.

The current specification consists of seven documents. This specification describes version 1.2 of OCCI and is backward compatible with 1.1. Future releases of OCCI may include additional protocol, rendering and extension specifications. The specifications to be implemented (MUST, SHOULD, MAY) are detailed in the table below.

Table 1. What OCCI specifications must be implemented for the specific version.

Document	OCCI 1.1	OCCI 1.2
Core Model	MUST	MUST
Infrastructure Model	SHOULD	SHOULD
Platform Model	MAY	MAY
SLA Model	MAY	MAY
HTTP Protocol	MUST	MUST
Text Rendering	MUST	MUST
JSON Rendering	MAY	MUST

OCCI makes an ideal inter-operable boundary interface between the web and the internal resource management system of infrastructure providers.

2 Notational Conventions

All these parts and the information within are mandatory for implementors (unless otherwise specified). The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC 2119 [?].

¹Infrastructure as a Service

3 Infrastructure

The OCCI Infrastructure document details how an OCCI implementation can model and implement an Infrastructure as a Service API offering by utilizing the OCCI Core Model. This API allows for the creation and management of typical resources associated with an IaaS service, for example, creating a **Compute** instance and **Storage** instance and then linking them with **StorageLink**. The main infrastructure types defined within OCCI Infrastructure are:

Compute Information processing resources.

Network Interconnection resource that represents an L2 networking resource. This is complemented by the **IPNetwork Mixin**.

Storage Information recording resources.

Supporting these **Resource** types are the following **Link** sub-types:

NetworkInterface connects a **Compute** instance to a **Network** instance. This is complemented by an **IPNetworkInterface Mixin**.

StorageLink connects a **Compute** instance to a **Storage** instance.

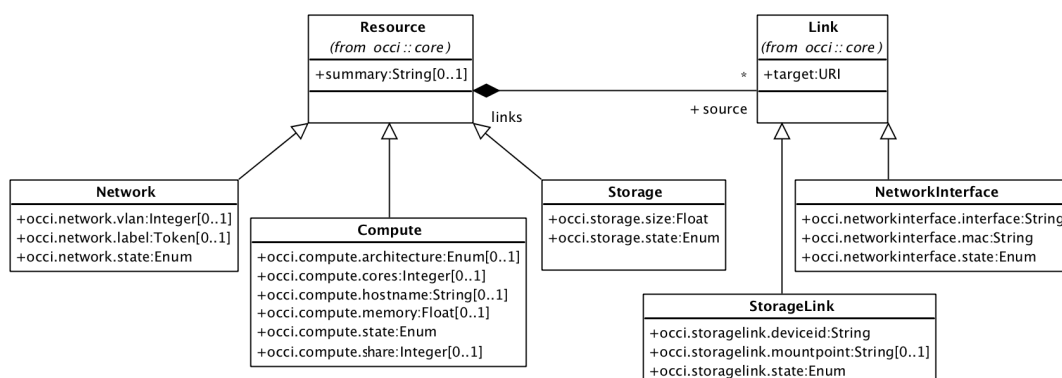


Figure 1. Overview Diagram of OCCI Infrastructure Types.

These infrastructure types inherit the OCCI Core Model **Resource** base type and all its attributes. The HTTP Protocol [?] and Text Rendering [?] documents define how to serialize and interact with these types using RESTful communication. Implementers are free to choose what **Resource** and **Link** sub-types to implement. Those that are supported by an implementation will be discoverable through the OCCI Query Interface.

As REQUIRED by the OCCI Core Model specification, every type instantiated that is a sub-type of **Resource** or **Link** MUST be assigned a **Kind** that identifies the instantiated type. Each such **Kind** instance MUST be related to the **Resource** or **Link** base type's **Kind** by setting the *parent* attribute. That assigned **Kind** instance MUST always remain immutable to any client.

Table 2. The **Kind** instances defined for the infrastructure sub-types of **Resource**, **Link** and related **Mixins**. The base URL <http://schemas.ogf.org/occi> has been replaced with `<schema>` in this table for a better readability experience.

Term	Scheme	Title	Parent Kind
compute	<code><schema>/infrastructure#</code>	Compute Resource	<code><schema>/core#resource</code>
storage	<code><schema>/infrastructure#</code>	Storage Resource	<code><schema>/core#resource</code>
storagelink	<code><schema>/infrastructure#</code>	StorageLink Link	<code><schema>/core#link</code>
network	<code><schema>/infrastructure#</code>	Network Resource	<code><schema>/core#resource</code>
networkinterface	<code><schema>/infrastructure#</code>	NetworkInterface Link	<code><schema>/core#link</code>

Table 2 describes the **Kind** instances defined for each of the infrastructure **Resource** or **Link** sub-types. For information on extending these types, please refer to the OCCI Core Model document [?].

The following sections on **Compute**, **Storage** and **Network** types detail the **Attributes**, **Actions** and states defined for each of them, including type-specific mixins where appropriate. Following those, the definition of infrastructure-related **Link** sub-types are given and finally OS and Resource Templates are defined. Figure 1 gives an overview of the key types involved in this infrastructure specification.

3.1 Compute

The **Compute** type represents a generic information processing resource, e.g., a virtual machine or container. **Compute** inherits the **Resource** base type defined in OCCI Core Model [?]. **Compute** is assigned the **Kind** instance <http://schemas.ogf.org/occi/infrastructure#compute>. A **Compute** instance MUST use and expose this **Kind**.

Table 3. **Attributes** defined for the **Compute** type.

Attribute	Type	Multiplicity	Mutability	Description
occi.compute.architecture	Enum {x86, x64}	0..1	Mutable	CPU Architecture of the instance.
occi.compute.cores	Integer	0..1	Mutable	Number of virtual CPU cores assigned to the instance.
occi.compute.hostname	String	0..1	Mutable	Fully Qualified DNS hostname for the instance.
occi.compute.share	Integer	0..1	Mutable	Relative number of CPU shares for the instance.
occi.compute.memory	Float, 10 ⁹ (GiB)	0..1	Mutable	Maximum RAM in gigabytes allocated to the instance.
occi.compute.state	Enum {active, inactive, suspended, error}	1	Immutable	Current state of the instance.
occi.compute.state.message	String	0..1	Immutable	Human-readable explanation of the current instance state.

Table 3 describes the OCCI **Attributes**² defined by **Compute** through its **Kind** instance. These attributes MAY or MUST be exposed by an instance of the **Compute** type depending on the “Multiplicity” column in the aforementioned table.

Table 4. **Actions** applicable to instances of the **Compute** type. The **Actions** are defined by the **Kind** instance <http://schemas.ogf.org/occi/infrastructure#compute>. Every **Action** instance in the table uses the <http://schemas.ogf.org/occi/infrastructure/compute/action#> categorization scheme. “Action Term” below refers to **Action.term**.

Action Term	Target state	Attributes
start	active	—
stop	inactive	method={graceful, acpioff, poweroff}
restart	active (via stop and start chain)	method={graceful, warm, cold}
suspend	suspended	method={hibernate, suspend}
save	active (via stop and start chain)	method={hot, deferred}, name= <i>String</i>

Table 4 describes the **Actions** defined for **Compute** by its **Kind** instance. These **Actions** MUST be exposed by an instance of the **Compute** type of an OCCI implementation. Figure 2 illustrates the state diagram for a **Compute** instance.

Action “save” is expected to create an OS Template (see Section 3.5.1) referencing an independent copy of the current state of the **Compute** instance. The provider MAY choose to respect the “name” given by the client or override it according to its internal policies. A successful execution of this action MUST lead to a response containing the rendering of the newly created OS Template as defined by the chosen rendering

²See the “attributes” attribute defined by the **Category** type and inherited by **Kind** [?].

116 and transport protocol. The provider MAY choose to include a reference to the original **Compute** instance in
 117 **Mixin.Attributes** of the newly created OS Template.

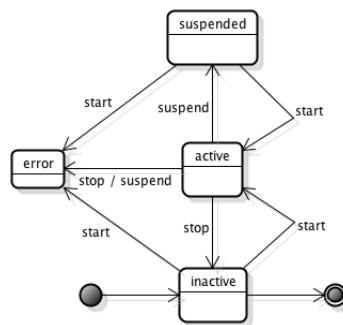


Figure 2. State Diagram for a **Compute** instance.

118 3.2 Network

119 The **Network** type represents an L2 networking entity (e.g., a virtual switch). It can be extended using the
 120 mixin mechanism (or sub-typed) to support L3/L4 capabilities such as TCP/IP etc. For the purposes of this
 121 specification we define an OCCI mixin so that IP networking can be supported where required. **Network** inherits
 122 the **Resource** base type defined in OCCI Core Model [?].

123 The **Network** type is assigned the <http://schemas.ogf.org/occi/infrastructure#network> **Kind**. A **Network**
 124 instance MUST use and expose this **Kind**.

Table 5. **Attributes** defined for the **Network** type.

Attribute	Type	Multiplicity	Mutability	Description
occi.network.vlan	Integer: 0-4095	0..1	Mutable	802.1q VLAN Identifier (e.g., 343).
occi.network.label	Token	0..1	Mutable	Tag based VLANs (e.g., external-dmz).
occi.network.state	Enum {active, inactive, error}	1	Immutable	Current state of the instance.
occi.network.state.message	String	0..1	Immutable	Human-readable explanation of the current instance state.

125 Table 5 describes the OCCI **Attributes**³ defined by **Network** through its **Kind** instance. These attributes MAY
 126 or MUST be exposed by an instance of the **Network** type depending on the “Multiplicity” column in the
 127 aforementioned table.

Table 6. **Actions** applicable to instances of the **Network** type. The **Actions** are defined by the **Kind** instance <http://schemas.ogf.org/occi/infrastructure#network>. Every **Action** instance in the table uses the <http://schemas.ogf.org/occi/infrastructure/network/action#> categorisation scheme. “Action Term” below refers to **Action.term**.

Action Term	Target State	Attributes
up	active	–
down	inactive	–

128 Table 6 describes the **Actions** defined for **Network** by its **Kind** instance. These **Actions** MUST be exposed
 129 by an instance of the **Network** type of an OCCI implementation. Figure 3 illustrates the state diagram for a
 130 **Network** instance.

³See the “attributes” attribute defined by the **Category** type and inherited by **Kind** [?].

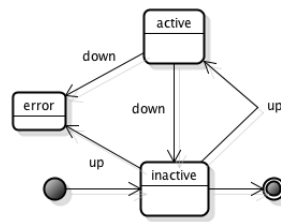


Figure 3. State Diagram for a **Network** instance.

3.2.1 IPNetwork Mixin

In order to support L3/L4 capabilities (e.g., IP, TCP, etc.) an OCCI mixin is herewith defined.

The **IPNetwork** mixin is assigned⁴ the “scheme” of <http://schemas.ogf.org/occi/infrastructure/network#> and the “term” value *ipnetwork*. An **IPNetwork** mixin MUST support these values.

Table 7 defines the attributes introduced by the **IPNetwork** mixin.

The **IPNetwork** mixin MUST be related to the **Network** kind by setting the *applies* attribute to:

<http://schemas.ogf.org/occi/infrastructure#network>.

A **Network** instance associated with the **IPNetwork** mixin’s **Mixin** instance MUST implement these attributes.

Table 7. Attributes defined by the **IPNetwork** mixin. A **Network** instance associated with this **Mixin** instance MUST expose these attributes.

Attribute	Type	Multi- plicity	Mutability	Description
occi.network.address	IPv4 or IPv6 Address range, CIDR notation	0..1	Mutable	Internet Protocol (IP) network address (e.g., 192.168.0.1/24, fc00::/7)
occi.network.gateway	IPv4 or IPv6 Address	0..1	Mutable	Internet Protocol (IP) network address (e.g., 192.168.0.1, fc00::)
occi.network.allocation	Enum {dynamic, static}	0..1	Mutable	Address allocation mechanism: <i>dynamic</i> e.g., uses the dynamic host configuration protocol, <i>static</i> e.g., uses user supplied static network configurations.

In Figure 4 a UML object diagram depicts how **Network** would be associated with an **IPNetwork Mixin** when both are instantiated.

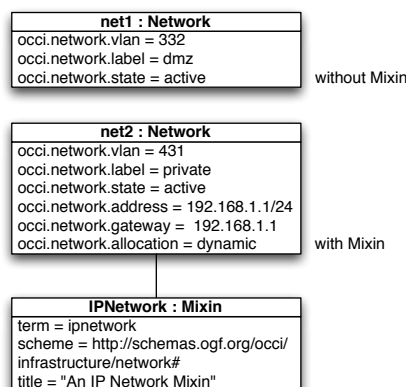


Figure 4. Object Diagram of a **Network** Instance and its associated **IPNetwork Mixin**.

⁴Both assignments use data members from the inherited **Category** type [?].

3.3 Storage

The **Storage** type represents resources that record information to a data storage device. **Storage** inherits the **Resource** base type defined in the OCCI Core Model [?]. The **Storage** type is assigned the **Kind** instance <http://schemas.ogf.org/occi/infrastructure#storage>. A **Storage** instance MUST use and expose this **Kind**.

Table 8. Attributes defined for the **Storage** type.

Attribute	Type	Multiplicity	Mutability	Description
occi.storage.size	Float, 10 ⁹ (GiB)	1	Mutable	Storage size of the instance in gigabytes.
occi.storage.state	Enum {online, offline, error}	1	Immutable	Current status of the instance.
occi.storage.state.message	String	0..1	Immutable	Human-readable explanation of the current instance state.

Table 8 describes the OCCI **Attributes**⁵ defined by **Storage** through its **Kind** instance. These attributes MAY or MUST be exposed by an instance of the **Storage** type depending on the “Multiplicity” column in the aforementioned table.

Table 9. Actions applicable to instances of the **Storage** type. The **Actions** are defined by the **Kind** instance <http://schemas.ogf.org/occi/infrastructure#storage>. Every **Action** instance in the table uses the <http://schemas.ogf.org/occi/infrastructure/storage/action#> categorization scheme. “Action Term” below refers to **Action.term**.

Action Term	Target State	Attributes
online	online	–
offline	offline	–

Table 9 describes the **Actions** defined for **Storage** by its **Kind** instance. These **Actions** MUST be exposed by an instance of the **Storage** type of an OCCI implementation. Figure 5 illustrates the state diagram for a **Storage** instance.

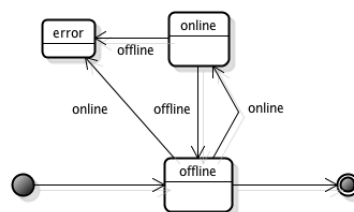


Figure 5. State Diagram for a **Storage** instance.

OCCI can be used in conjunction with the SNIA cloud storage standard, Cloud Data Management Interface (CDMI) [?], to provide enhanced management of the cloud computing storage and data. For storage managed through CDMI, see Section 3.4.3.

3.4 Linking Infrastructure Resources

In order to create entities like virtual data centers or virtual clusters, it is necessary to allow the linkage of the previously defined infrastructure **Resource** sub-types. This is accomplished by extending (sub-typing) the OCCI Core Model **Link** base type. This is done as the **Link** base type cannot fully represent specific types of infrastructure links (e.g., links to storage or networks). These infrastructure links require additional attributes (e.g., network interface name), which can only be supported by sub-typing the **Link** base type.

⁵See the “attributes” attribute defined by the **Category** type and inherited by **Kind** [?].

3.4.1 Linking to Network

The **NetworkInterface** type represents an L2 client device (e.g., network adapter). It can be extended using the mix-in mechanism or sub-typed to support L3/L4 capabilities such as TCP/IP, etc. **NetworkInterface** inherits the **Link** base type defined in the OCCI Core Model [?].

The **NetworkInterface** type is assigned the **Kind** instance <http://schemas.ogf.org/occi/infrastructure#networkinterface>. A **NetworkInterface** instance MUST use and expose this **Kind**. The **Kind** instance assigned to the **NetworkInterface** type MUST be related to the <http://schemas.ogf.org/occi/core#link> **Kind** by setting the parent attribute.

Table 10. Attributes defined for the **NetworkInterface** type.

Attribute	Type	Multiplicity	Mutability	Description
occi.networkinterface.interface	String	1	Immutable	Identifier that relates the link to the link's device interface.
occi.networkinterface.mac	String	1	Mutable	MAC address associated with the link's device interface.
occi.networkinterface.state	Enum {active, inactive, error}	1	Immutable	Current status of the instance.
occi.networkinterface.state.message	String	0..1	Immutable	Human-readable explanation of the current instance state.

Table 10 describes the OCCI **Attributes**⁶ defined by **NetworkInterface** through its **Kind** instance. These attributes MAY or MUST be exposed by an instance of the **NetworkInterface** type depending on the "Multiplicity" column in the aforementioned table. Figure 6 illustrates the state diagram for a **NetworkInterface** instance.

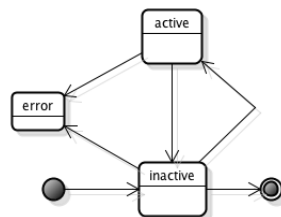


Figure 6. State Diagram for a **NetworkInterface** instance.

3.4.1.1 IPNetworkInterface Mixin In order to support L3/L4 capabilities (e.g., IP, TCP etc.) with the **NetworkInterface** type, an OCCI **Mixin** instance is herewith defined.

The **IPNetworkInterface** mixin is assigned⁷ the "scheme" of <http://schemas.ogf.org/occi/infrastructure/networkinterface#> and the "term" value *ipnetworkinterface*. An **IPNetworkInterface** mixin MUST support these attributes.

The **IPNetworkInterface** mixin MUST be related to the **NetworkInterface** kind by setting the *applies* attribute to:

<http://schemas.ogf.org/occi/infrastructure#networkinterface>.

Table 11 defines the attributes introduced by the **IPNetworkInterface** mixin. A **NetworkInterface** instance associated with the **IPNetworkInterface** mixin's **Mixin** instance MUST expose these attributes.

In Figure 7 a UML object diagram depicts how **NetworkInterface** would be associated with an **IPNetworkInterface Mixin** when both are instantiated.

⁶See the "attributes" attribute defined by the **Category** type and inherited by **Kind** [?].

⁷Both assignments use data members from the inherited **Category** type [?].

Table 11. Attributes defined by the `IPNetworkInterface` mixin. A `NetworkInterface` instance associated with this `Mixin` instance MUST expose these attributes.

Attribute	Type	Multi- plicity	Mutability	Description
<code>occi.networkinterface.address</code>	IPv4 or IPv6 Address	1	Mutable	Internet Protocol(IP) network address (e.g., 192.168.0.1/24, fc00::/7) of the link
<code>occi.networkinterface.gateway</code>	IPv4 or IPv6 Address	0..1	Mutable	Internet Protocol(IP) network address (e.g., 192.168.0.1/24, fc00::/7)
<code>occi.networkinterface.allocation</code>	Enum {dynamic, static}	1	Mutable	Address mechanism: <i>dynamic</i> e.g., uses the dynamic host configuration protocol, <i>static</i> e.g., uses user supplied static network configurations.

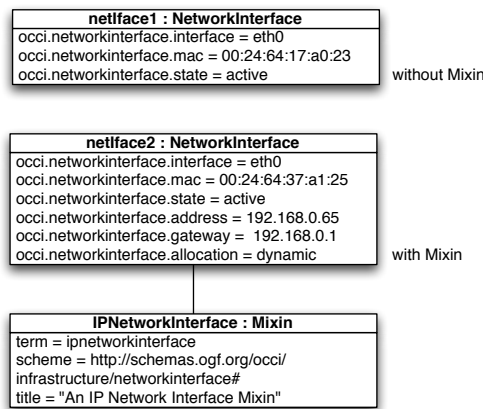


Figure 7. Object Diagram of a `NetworkInterface` Instance and its Associated `IPNetworkInterface` `Mixin`.

3.4.2 Linking to Storage

The `StorageLink` type represents a link from a `Resource` to a target `Storage` instance. This allows a `Storage` instance be attached to a `Compute` instance, with all the prerequisite low-level operations handled by the OCCI implementation. This mechanism SHOULD NOT be used to choose an operating system for the given `Compute` instance, see Section 3.5.1. `StorageLink` inherits the `Link` base type defined in the OCCI Core Model [?].

The `StorageLink` type is assigned the `Kind` instance `http://schemas.ogf.org/occi/infrastructure#storagelink`. A `StorageLink` instance MUST use and expose this `Kind`. The `Kind` instance assigned to the `StorageLink` type MUST be related to the `http://schemas.ogf.org/occi/core#link` `Kind` by setting the parent attribute.

Table 12. Attributes defined for the `StorageLink` type.

Attribute	Type	Multi- plicity	Mutability	Description
<code>occi.storagelink.deviceid</code>	String	1	Mutable	Device identifier as defined by the OCCI service provider.
<code>occi.storagelink.mountpoint</code>	String	0..1	Mutable	Point to where the storage is mounted in the guest OS.
<code>occi.storagelink.state</code>	Enum {active, inactive, error}	1	Immutable	Current status of the instance.
<code>occi.storagelink.state.message</code>	String	0..1	Immutable	Human-readable explanation of the current instance state.

Table 12 describes the OCCI Attributes⁸ defined by `StorageLink` through its `Kind` instance. These attributes MAY or MUST be exposed by an instance of the `StorageLink` type depending on the "Multiplicity" column in the aforementioned table. Figure 8 illustrates the state diagram for a `StorageLink` instance.

⁸See the "attributes" attribute defined by the `Category` type and inherited by `Kind` [?].

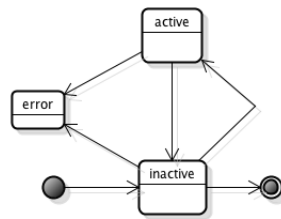


Figure 8. State Diagram for a **StorageLink** instance.

3.4.3 Linking to CDMI Managed Storage

As previously stated, OCCI can be used in conjunction with the SNIA cloud storage standard, Cloud Data Management Interface (CDMI) [?], to provide enhanced management of the cloud computing storage and data. In order to integrate the two, the **StorageLink** should be used. This will link OCCI managed Resources to CDMI resources. The “occi.storagelink.deviceid” attribute of **StorageLink**, defined above, should be set to the CDMI Object ID of an exported CDMI Container.

3.5 Infrastructure Templates

Infrastructure Templates allow clients of an OCCI implementation to quickly and conveniently apply pre-defined configurations to OCCI Infrastructure defined types. They are implemented using **Mixin** instances. There are two supported infrastructure template types in OCCI Infrastructure.

3.5.1 OS Template

OS (Operating System) Templates allow clients to specify what operating system must be installed on a requested **Compute** resource. OCCI implementations SHOULD support this, otherwise what they provision will be merely offer **Resources** without any available execution environment (e.g., operating system). They MAY, however, choose to define a default OS Template that will be used if not explicitly specified. Of the two supported template types, OS Template is the most basic and necessary template that a provider SHOULD offer.

Its construction is a **Mixin** instance consisting of a provider specific “scheme” and a descriptive “title” detailing the OS. The “term” value of the template **Mixin** is a provider-specific identifier that corresponds to a particular image configuration. Where an implementation requires additional attributes associated with the OS Template, it can do so using “attributes” value inherited from the **Category** type.

Default values for OCCI **Attributes** defined by the **Kind** or the OS Template **Mixin** MAY be provided using the **Attribute.default** attribute property [?].

An implementation-defined OS Template **Mixin** MUST be related to the OCCI OS Template **Mixin** in order to give absolute type information by setting the depends attribute.

The OCCI OS Template is defined by the <http://schemas.ogf.org/occi/infrastructure#os.tpl> **Mixin** and MUST be supported should OS Templates be offered by the OCCI implementation.

Associating a new OS Template with an existing **Resource** instance MAY be supported depending on the limitations of the implementation and MUST result in an immediate removal of the old OS Template and association of the new OS Template. The change MUST affect the execution environment of the given **Resource** instance, in a provider-specific way. If this functionality is not supported, an appropriate error MUST be returned to the client, using mechanisms defined by the chosen rendering and transport protocol.

A typical example of using such a **Mixin** is shown in figure 9 using a UML object diagram. In the example illustrated in figure 9 a provider has defined an OS template which offers the ability to run Ubuntu Linux, version 9.10, upon a client’s provisioned compute resource.

How a provider manages their set of OS templates will be determined by the provider and will be implementation-specific.

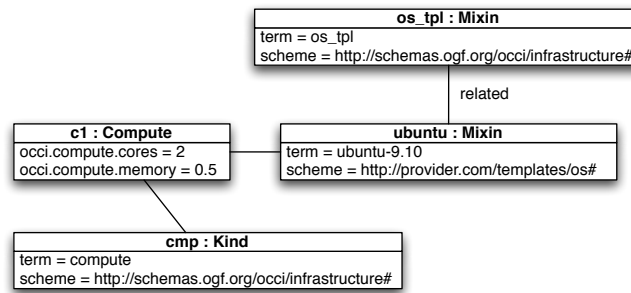


Figure 9. Object Diagram of a **Compute** Instance and its Associated OS Template **Mixin**.

3.5.2 Resource Template

The Resource Template **Mixin** builds upon the concept of OS Templates. A Resource Template is a provider-defined **Mixin** instance that refers to a pre-set **Resource** configuration. If a Resource Template **Mixin** is not provided, the provider is free to choose a default pre-set **Resource** configuration. If a **Resource** instance carries its own size-related attributes, an assigned Resource Template **Mixin** will override them where applicable.

The pre-set **Resource** configuration is not fully visible through the OCCI Discovery mechanism, depending on the chosen OCCI rendering and necessary provider-specific implementation details. The **Mixin.attributes** (inherited from **Category**) for a Resource Template **Mixin** SHOULD contain relevant attributes and default attribute values. Provider-specific side-effects are handled by the implementation and MUST NOT be exposed.

The OCCI implementation associates a set of Resource attributes (via **Category**'s "attributes") with a particular term identifier.

An implementation-defined Resource Template **Mixin** MUST be related to the OCCI Resource Template **Mixin** in order to give absolute type information. This is done by setting the *depends* attribute. The OCCI Resource Template is defined by the **Mixin** instance http://schemas.ogf.org/occi/infrastructure#resource_tpl and MUST be supported SHOULD Resource Templates be offered by the OCCI implementation.

If a Resource Template is already associated with the given **Resource** instance, associating a new Resource Template (using mechanisms defined by the chosen rendering and transport protocol) MUST result in an immediate removal of the old Resource Template and association of the new Resource Template. The change must affect the given **Resource** instance, in a provider-specific way (e.g., resizing the instance).

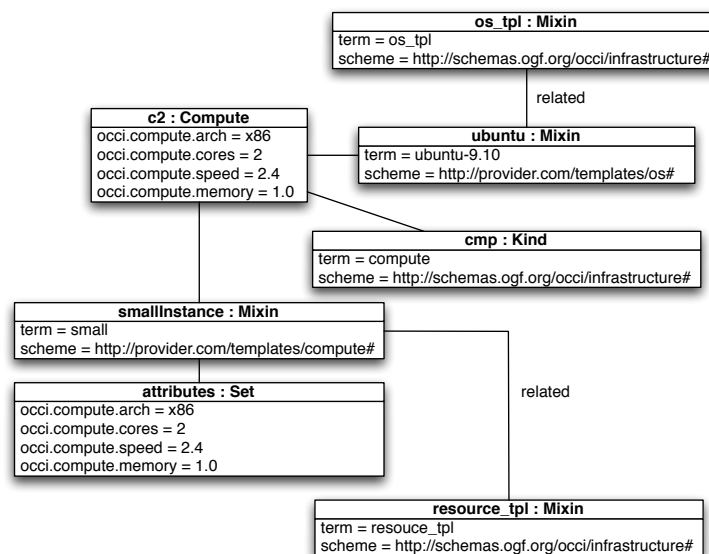


Figure 10. Object Diagram of a **Compute** Instance and its associated OS Template **Mixin** and Resource Template **Mixin**.

A typical example of such a **Mixin**'s use is shown in figure 10 using a UML object diagram. In this example, the provider offers **Compute Resources** based on different sizes (i.e., small, medium, large). Each "size" of **Compute** (i.e., the term) corresponds to a predetermined set of OCCI **Resource**-specific attributes. In the example below a "small" **Compute** instance is created. Specifying "small" as the term corresponds to an implementation-specific **Compute Resource**-specific attribute set that is shown by the object instance named "attributes" in figure 10. When this **Mixin** is associated with a **Compute** instance, the **Compute** instance will take on provided attributes and default attribute values.

From the administrative point of view, how an OCCI service provider manages their set of Resource Templates will be determined by the provider and so is implementation-specific.

3.5.2.1 Credentials Mixin When creating a **Compute Resource** a client normally supplies security credentials in the form of a public SSH key. This SSH key is injected into the **Compute Resource** by the provider on the client's behalf. This feature is provided by the **Credentials Mixin**.

If a provider offers VMs with access secured by SSH then their OCCI implementation **SHOULD** support this. Otherwise no user-supplied public SSH key can be injected into the **Compute Resource**.

The OCCI credentials mixin has the term `ssh_key` and the schema `http://schemas.ogf.org/occi/infrastructure/credentials#`.

The credentials mixin **MUST** only apply to the **Compute Kind** and therefore the mixin should have its `applies` attribute set to:

`http://schemas.ogf.org/occi/infrastructure#compute`.

Table 13. Attributes defined by the **Credentials** mixin. A **Compute** instance associated with this **Mixin** instance **MUST** expose these attributes.

Attribute	Type	Multi- plicity	Mutability	Description
<code>occi.credentials.ssh.publickey</code>	String	1	Mutable	The contents of the public key file to be injected into the Compute Resource

3.5.2.2 Contextualization Mixin In order to ease automation, OCCI supports the means to execute a program once a **Compute Resource** has been instantiated. This feature is provided by the contextualization mixin. On receipt of the contextualization data the OCCI implementation **MUST** distinguish the type of data being presented and then supply that content to the **Compute Resource** being instantiated. That content is then executed by the **Compute Resource** as the last step in the **Compute**'s boot-order.

OCCI implementations **SHOULD** support this otherwise no contextualization of a resource instance can be done. The OCCI contextualization mixin has the term `user_data` and the schema `http://schemas.ogf.org/occi/infrastructure/compute#`.

Contextualization mixin **MUST** only apply to the **Compute Kind** and therefore the mixin should have its `applies` attribute set to:

`http://schemas.ogf.org/occi/infrastructure#compute`.

Table 14. Attributes defined by the **Contextualization** mixin. A **Compute** instance associated with this **Mixin** instance **MUST** expose these attributes.

Attribute	Type	Multi- plicity	Mutability	Description
<code>occi.compute.userdata</code>	String	1	Mutable	Contextualization data (e.g., script, executable) that the client supplies once and only once. It cannot be updated.

4 Security Considerations

The OCCI Infrastructure specification is an extension to the OCCI Core and Model specification [?]; thus the same security considerations as for the OCCI Core and Model specification apply here.

5 Glossary

Term	Description
Action	An OCCI base type. Represents an invocable operation on an Entity sub-type instance or collection thereof.
Attribute	A type in the OCCI Core Model. Describes the name and properties of attributes found in Entity types.
Category	A type in the OCCI Core Model and the basis of the OCCI type identification mechanism. The parent type of Kind .
capabilities	In the context of Entity sub-types capabilities refer to the Attributes and Actions exposed by an entity instance .
Collection	A set of Entity sub-type instances all associated to a particular Kind or Mixin instance.
Entity	An OCCI base type. The parent type of Resource and Link .
entity instance	An instance of a sub-type of Entity but not an instance of the Entity type itself. The OCCI model defines two sub-types of Entity : the Resource type and the Link type. However, the term <i>entity instance</i> is defined to include any instance of a sub-type of Resource or Link as well.
Kind	A type in the OCCI Core Model. A core component of the OCCI classification system.
Link	An OCCI base type. A Link instance associates one Resource instance with another.
Mixin	A type in the OCCI Core Model. A core component of the OCCI classification system.
mix-in	An instance of the Mixin type associated with an <i>entity instance</i> . The “mix-in” concept as used by OCCI <i>only</i> applies to instances, never to Entity types.
OCCI	Open Cloud Computing Interface.
OGF	Open Grid Forum.
Resource	An OCCI base type. The parent type for all domain-specific Resource sub-types.
resource instance	See <i>entity instance</i> . This term is considered obsolete.
tag	A Mixin instance with no attributes or actions defined. Used for taxonomic organisation of entity instances.
template	A Mixin instance which if associated at instance creation-time pre-populate certain attributes.
type	One of the types defined by the OCCI Core Model. The Core Model types are Category , Attribute , Kind , Mixin , Action , Entity , Resource and Link .
concrete type/sub-type	A concrete type/sub-type is a type that can be instantiated.
URI	Uniform Resource Identifier.
URL	Uniform Resource Locator.
URN	Uniform Resource Name.

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289 Next to these individual contributions we value the contributions from the OCCI working group.

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A Change Log

The corrections introduced by the January 28, 2016 update are summarized below. This section describes the possible impact of the corrections on existing implementations and associated dependent specifications.

- Outlined expected behavior when replacing **Mixins**, specifically **Resource Template** and **OS Template**
- New “save” action for **Compute**
- New credentials mixin – allows credentials to be supplied to the creation of a compute resource
- New contextualization mixin – allows a script to be supplied with the creation request of a compute resource
- Added error state to all resource state models
- Added `occi.compute.share` attribute to **Compute**. This allows for basic support of container virtualization technologies.
- Removed `occi.compute.speed` attribute to **Compute**.
- Added `state.message` to all infrastructure resources (**Compute**, **Storage**, **Network**, **NetworkInterface**, **StorageLink**)
- Added references to the core model parent, `applies` and `depends` for infrastructure **Mixins** and **Kinds**.
- Updated figures to reflect new Core model
- Updated the storage state model – removes `resize`. Removal of error action from tables. `Resize` done through a resource update
- Removed `backup`, `snapshot`, `resize` and `degraded` actions from state tables.