

OCCI Infrastructure

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OCCI Infrastructure defines three kinds and various extensions relating to management of cloud infrastructure services (IaaS).

1. Example

```
> GET /us-east/webapp/vm01 HTTP/1.1
> User-Agent: occi-client/1.0 (linux) libcurl/7.19.4 OCCI/1.0
> Host: cloud.example.com
> Accept: */*
>
< HTTP/1.1 200 OK
< Date: Sat, 10 Oct 2009 12:56:51 GMT
< Content-Type: application/ovf
< Link: </us-east/webapp/vm01;start>;
< rel="http://purl.org/occi/action#start";
< title="Start"
< Link: </networks/dmz>;
< rel="http://purl.org/occi/kind#network";
< title="DMZ";
< address="192.168.0.1/24";
< interface="eth0"
< Link: </storage/disk1>;
< rel="http://purl.org/occi/kind#storage";
< title="Quorum Disk";
< device="sda"
< Link: </us-east/webapp/build.pdf>;
< rel="related";
< title="Documentation";
< type="application/pdf"
< Category: compute;
< label="Compute Resource";
< scheme="http://purl.org/occi/kind#"
< Server: occi-server/1.0 (linux) OCCI/1.0
< Connection: close
<
< <?xml version="1.0" encoding="UTF-8"?>
...
...
```

2. Kinds

- Cloud infrastructure can be modeled using three primary kinds: `compute`, `network` and `storage`.

Table 1. Kinds

Kind	URI	Description
compute	http://purl.org/occi/kind#compute	Information processing resources
network	http://purl.org/occi/kind#network	Interconnection resources

Kind	URI	Description
storage	http://purl.org/occi/ kind#storage	Recorded information resources

2.1. Compute

2. A compute resource is capable of conducting computations (e.g. a virtual machine).

2.1.1. Attributes

3. The following attributes apply to this kind:

Table 2. Compute Attributes

Attribute	Type	Description
occi.compute.architect	Enum (x86, x64)	CPU Architecture (e.g. x64)
occi.compute.cores	Float	Number of CPU cores (e.g. 1, 2)
occi.compute.hostname	String	Valid DNS hostname for the resource.
occi.compute.speed	Float (10^9 Hertz)	Clock speed in gigahertz (e.g. 2.4)
occi.compute.memory	Float (10^9 bytes)	RAM in megabytes (e.g. 16, 0.512)
occi.compute.status	Enum (active, inactive, suspended)	Status of the compute resource

2.1.2. Actions

4. A number of common states are defined:

Table 3. Compute Actions

Actions	Target State	Parameters
http://purl.org/occi/ action#start	active	None
http://purl.org/occi/ action#stop	inactive	type Enum (graceful [default], acpioff, poweroff)
http://purl.org/occi/ action#restart	active	type Enum (graceful [default], warm, cold)
http://purl.org/occi/ action#suspend	suspended	type Enum (hibernate [default], suspend)

TODO: Check supported suspend states.

2.2. Network

5. A network resource is capable of transferring data (e.g. a virtual network or VLAN).

2.2.1. Attributes

6. The following attributes apply to this kind:

Table 4. Network Attributes

Attribute	Type	Description
occi.network.vlan	Integer (0..4095)	802.1q VLAN ID (e.g. 4095)

Attribute	Type	Description
occi.network.label	Token	Tag based VLANs (e.g. external-dmz)
occi.network.address	IPv4 or IPv6 Address (in CIDR notation)	Internet Protocol (IP) network address (e.g. 192.168.0.1/24, fc00::1/7)
occi.network.gateway	IPv4 or IPv6 Address (in CIDR notation)	Internet Protocol (IP) network address (e.g. 192.168.0.1/24, fc00::1/64)
occi.network.allocation	Enum (auto, dhcp, manual)	<p>Address allocation mechanism:</p> <ul style="list-style-type: none"> • auto is handled automatically by infrastructure and/or guest agent • dhcp uses network-based allocation protocol(s) • manual requires preconfiguration or manual allocation

2.2.2. Actions

7. A number of common states are defined:

Table 5. Network Actions

Actions	Target State	Parameters
http://purl.org/occi/ action#down	inactive	None
http://purl.org/occi/ action#up	active	None

2.3. Storage

8. A storage resource is capable of mass storage of data (e.g. a virtual hard drive).

2.3.1. Attributes

9. The following attributes apply to this kind:

Table 6. Storage Attributes

Attribute	Type	Description
occi.storage.size	Float (10^9 bytes)	Drive size in gigabytes (e.g. 40, 0.00144)
occi.storage.status	Enum (<i>online</i> , <i>offline</i> , <i>degraded</i>)	Current status of the storage resource

2.3.2. Actions

10. A number of common states are defined:

Table 7. Storage Actions

Actions	Target State	Parameters
<code>http://purl.org/occi/action#backup</code>	unchanged	None
<code>http://purl.org/occi/action#offline</code>	offline	None
<code>http://purl.org/occi/action#online</code>	online	None
<code>http://purl.org/occi/action#resize</code>	unchanged	<i>size</i> float (10^9 bytes)
<code>http://purl.org/occi/action#snapshot</code>	unchanged	None

3. Extensions

11. Various extensions provide for more advanced management functionality such as billing, monitoring and reporting.

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