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OCCI-WG

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## Open Cloud Computing Interface - Infrastructure

### Status of this Document

This document provides information to the community regarding the specification of the Open Cloud Computing Interface. Distribution is unlimited.

### Obsoletes

This document obsoletes GFD-xxx [REFERENCE].

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### Abstract

This document, part of a document series, produced by the OCCI working group within the Open Grid Forum (OGF), provides a high-level definition of a Protocol and API. The document is based upon previously gathered requirements and focuses on the scope of important capabilities required to support modern service offerings.

## Contents

<b>1</b>	<b>Introduction</b>	<b>3</b>
<b>2</b>	<b>Notational Conventions</b>	<b>3</b>
<b>3</b>	<b>Infrastructure</b>	<b>3</b>
3.1	Compute . . . . .	5
3.2	Network . . . . .	6
3.2.1	IPNetworking Mixin . . . . .	6
3.3	Storage . . . . .	7
3.4	Linking Infrastructure Resources . . . . .	7
3.4.1	Linking to Network . . . . .	8
3.4.2	Linking to Storage . . . . .	9
3.5	Infrastructure Templates . . . . .	10
3.5.1	OS Template . . . . .	10
3.5.2	Resource Template . . . . .	11
<b>4</b>	<b>Contributors</b>	<b>11</b>
<b>5</b>	<b>Glossary</b>	<b>12</b>
<b>6</b>	<b>Intellectual Property Statement</b>	<b>12</b>
<b>7</b>	<b>Disclaimer</b>	<b>13</b>
<b>8</b>	<b>Full Copyright Notice</b>	<b>13</b>

# 1 Introduction

The Open Cloud Computing Interface (OCCI) is a RESTful Protocol and API for all kinds of Management tasks. OCCI was originally initiated to create a remote management API for IaaS<sup>1</sup> model based Services, allowing for the development of interoperable tools for common tasks including deployment, autonomic scaling and monitoring. It has since evolved into an flexible API with a strong focus on interoperability while still offering a high degree of extensibility. The current release of the Open Cloud Computing Interface is suitable to serve many other models in addition to IaaS, including e.g. PaaS and SaaS.

In order to be modular and extensible the current OCCI specification is released as a suite of complimentary documents which together form the complete specification. The documents are divided into three categories consisting of the OCCI Core, the OCCI Renderings and the OCCI Extensions.

- The OCCI Core specification consist of a single document defining the OCCI Core Model. The OCCI Core Model can be manipulated by *renderings* and expanded through *extensions*.
- The OCCI Rendering specifications consist of multiple documents each describing a particular rendering of the OCCI Core Model. Multiple renderings can manipulate the same instance of the OCCI Core Model and will automatically support any additions to the model which follow the extension rules defined in OCCI Core.
- The OCCI Extension specifications consist of multiple documents each describing a particular extension of the OCCI Core Model. The extension documents describe additions to the OCCI Core Model defined within the OCCI specification suite.

The current specification consist of three documents. Future releases of OCCI may include additional rendering and extension specifications. The documents of the current OCCI specification suite are:

**OCCI Core** describes the formal definition of the the OCCI Core Model [1].

**OCCI HTTP Rendering** defines how to manipulate the OCCI Core Model using the RESTful OCCI API [2]. The document defines how the OCCI Core Model can be communicated and thus serialised using the HTTP protocol.

**OCCI Infrastructure** contains the definition of the OCCI Infrastructure extension for the IaaS domain [3]. The document defines additional resource types, their attributes and the actions that can be taken on each resource type.

OCCI makes an ideal interoperable boundary interface between the web and the internal resource management system of infrastructure providers.

# 2 Notational Conventions

All these parts and the information within are mandatory for implementors (unless otherwise specified). The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC 2119 [4].

# 3 Infrastructure

The OCCI Infrastructure document details how an OCCI implementation can model and implement an Infrastructure as a Service API offering by utilising the OCCI Core Model. This API allows for the creation and management of typical resources associated with an IaaS service, for example, creating a [Compute](#) instance and [Storage](#) instance and then linking them with [StorageLink](#). The main infrastructure types defined within OCCI Infrastructure are:

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<sup>1</sup>Infrastructure as a Service

**Compute** Information processing resources.

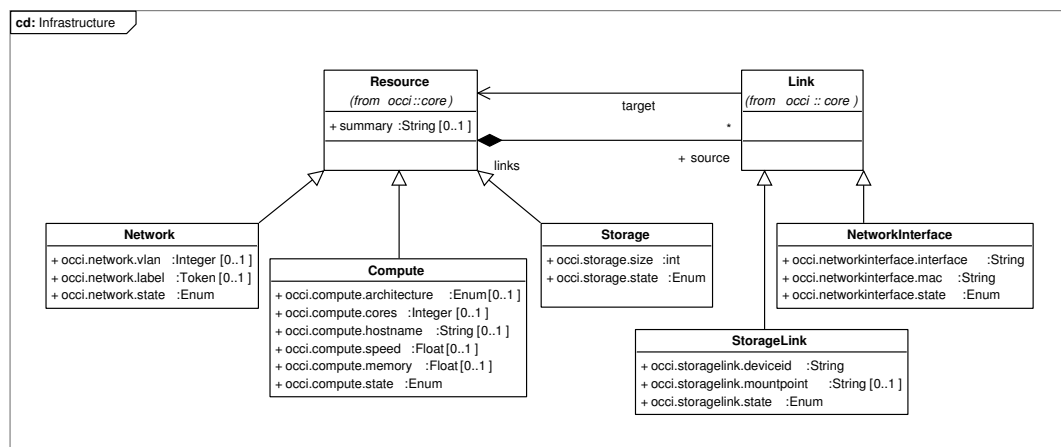
**Network** Interconnection resource and represents a L2 networking resource. This is complimented by the **IPNetwork Mixin**.

**Storage** Information recording resources.

Supporting these Resource types are the following **Link** sub-types:

**NetworkInterface** connects a **Compute** instance to a **Network** instance. This complimented by an **IPNetworkInterface Mixin**.

**StorageLink** connects a **Compute** instance to a **Storage** instance.



**Figure 1.** Overview Diagram of OCCI Infrastructure Types.

These infrastructure types inherit the OCCI Core Model **Resource** base type and all its attributes. The HTTP Rendering document [2] defines how to serialise and interact with these types using RESTful communication. Implementers are free to choose what **Resource** and **Link** sub-types to implement. Those that are supported by an implementation will be discoverable through the OCCI Query Interface.

As REQUIRED by the OCCI Core Model specification, every type instantiated that is a sub-type of **Resource** or **Link** MUST be assigned a **Kind** that identifies the instantiated type. Each such **Kind** instance MUST be related to the **Resource** or **Link** base type's **Kind**. That assigned **Kind** instance MUST always remain immutable to any client.

Table 1 describes the **Kind** instances defined for each of the infrastructure **Resource** or **Link** sub-types.

**Table 1.** The **Kind** instances defined for the infrastructure sub-types of **Resource**, **Link** and related **Mixins**. **Andy: can someone work their Knuthian magic on this table?**

Term	Scheme	Title	Related Kind
compute	<a href="http://schemas.ogf.org/occi/infrastructure#">http://schemas.ogf.org/occi/infrastructure#</a>	Compute Resource	<a href="http://schemas.ogf.org/occi/">http://schemas.ogf.org/occi/</a>
storage	<a href="http://schemas.ogf.org/occi/infrastructure#">http://schemas.ogf.org/occi/infrastructure#</a>	Storage Resource	<a href="http://schemas.ogf.org/occi/">http://schemas.ogf.org/occi/</a>
storagelink	<a href="http://schemas.ogf.org/occi/infrastructure#">http://schemas.ogf.org/occi/infrastructure#</a>	StorageLink Link	<a href="http://schemas.ogf.org/occi/">http://schemas.ogf.org/occi/</a>
network	<a href="http://schemas.ogf.org/occi/infrastructure#">http://schemas.ogf.org/occi/infrastructure#</a>	Network Resource	<a href="http://schemas.ogf.org/occi/">http://schemas.ogf.org/occi/</a>
ipnetworking	<a href="http://schemas.ogf.org/occi/infrastructure/network#">http://schemas.ogf.org/occi/infrastructure/network#</a>	IP Networking Mixin	–
networkinterface	<a href="http://schemas.ogf.org/occi/infrastructure#">http://schemas.ogf.org/occi/infrastructure#</a>	NetworkInterface Link	<a href="http://schemas.ogf.org/occi/">http://schemas.ogf.org/occi/</a>
ipnetworkinterface	<a href="http://schemas.ogf.org/occi/infrastructure/networkinterface#">http://schemas.ogf.org/occi/infrastructure/networkinterface#</a>	IP NetworkInterface Mixin	–

For information on extending these types, please refer to the OCCI Core Model document [1].

The following sections on **Compute**, **Storage** and **Network** types detail the attributes, **Actions** and states defined for each of them, including type-specific mixins (**IPNetwork** and **IPNetworkInterface**) where appropriate. Following those, the definition of infrastructure-related **Link** sub-types are given and finally OS and

Resource Templates are defined. Figure 1 gives an overview of the various types involved in this infrastructure specification.

### 3.1 Compute

The **Compute** type represents a generic information processing resource, e.g. a virtual machine. **Compute** inherits the **Resource** base type defined in OCCI Core Model [1]. **Compute** is assigned the **Kind** instance <http://schemas.ogf.org/occi/infrastructure#compute>. A **Compute** instance MUST use and expose this **Kind**.

**Table 2.** Attributes defined for the **Compute** type.

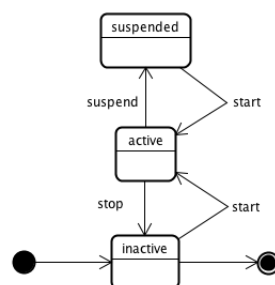
Attribute	Type	Multi- plicity	Mutability	Description
occi.compute.architecture	Enum {x86, x64}	0..1	Mutable	CPU Architecture of the instance.
occi.compute.cores	Integer	0..1	Mutable	Number of CPU cores assigned to the instance.
occi.compute.hostname	String	0..1	Mutable	Fully Qualified DNS hostname for the instance.
occi.compute.speed	Float, 10 <sup>9</sup> (GHz)	0..1	Mutable	CPU Clock frequency (speed) in gigahertz.
occi.compute.memory	Float, 10 <sup>9</sup> (GiB)	0..1	Mutable	Maximum RAM in gigabytes allocated to the instance.
occi.compute.state	Enum {active, inactive, suspended}	1	Immutable	Current state of the instance.

Table 2 describes the attributes<sup>2</sup> defined by **Compute** through its **Kind** instance. These attributes MUST be exposed by an instance of the **Compute** type.

**Table 3.** Actions applicable to instances of the **Compute** type. The Actions are defined by the **Kind** instance <http://schemas.ogf.org/occi/infrastructure#compute>. Every Action in the table is identified by a **Category** instance using the <http://schemas.ogf.org/occi/infrastructure/compute/action#> categorisation scheme. "Action Term" below refers to the term of the Action's **Category** identifier.

Action Term	Target state	Attributes
start	active	—
stop	inactive	method={graceful, acpioff, poweroff}
restart	active (via stop and start chain)	method={graceful, warm, cold}
suspend	suspended	method={hibernate, suspend}

Table 3 describes the **Actions** defined for **Compute** by its **Kind** instance. These **Actions** MUST be exposed by an instance of the **Compute** type of an OCCI implementation. Figure 2 illustrates the state diagram for a **Compute** instance.



**Figure 2.** State Diagram for a **Compute** instance.

<sup>2</sup>See the "attributes" attribute defined by the **Category** type and inherited by **Kind** [1].

## 3.2 Network

The **Network** type represents a L2 networking entity (e.g. a virtual switch). It can be extended using the mixin mechanism (or sub-typed) to support L3/L4 capabilities such as TCP/IP etc. For the purposes of this specification we define an OCCI mixin so that IP networking can be supported where required. **Network** inherits the **Resource** base type defined in OCCI Core Model [1].

The **Network** type is assigned the `http://schemas.ogf.org/occi/infrastructure#network` **Kind**. A **Network** instance **MUST** use and expose this **Kind**.

**Table 4.** Attributes defined for the **Network** type.

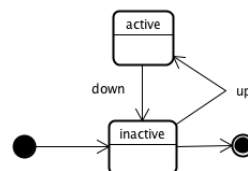
Attribute	Type	Multiplicity	Mutability	Description
occi.network.vlan	Integer: 0-4095	0...1	Mutable	802.1q VLAN Identifier (e.g. 343).
occi.network.label	Token	0...1	Mutable	Tag based VLANs (e.g. external-dmz).
occi.network.state	Enum {active, inactive}	1	Immutable	Current state of the instance.

Table 4 describes the attributes<sup>3</sup> defined by **Network** through its **Kind** instance. These attributes **MUST** be exposed by an instance of the **Network** type.

**Table 5.** **Actions** applicable to instances of the **Network** type. The **Actions** are defined by the **Kind** instance `http://schemas.ogf.org/occi/infrastructure#network`. Every **Action** in the table is identified by a **Category** instance using the `http://schemas.ogf.org/occi/infrastructure/network/action#` categorisation scheme. "Action Term" below refers to the term of the **Action's** **Category** identifier.

Action Term	Target State	Attributes
up	active	—
down	inactive	—

Table 5 describes the **Actions** defined for **Network** by its **Kind** instance. These **Actions** **MUST** be exposed by an instance of the **Network** type of an OCCI implementation. Figure 3 illustrates the state diagram for a **Network** instance.



**Figure 3.** State Diagram for a **Network** instance.

### 3.2.1 IPNetworking Mixin

In order to support L3/L4 capabilities (e.g. IP, TCP etc.) an OCCI mixin is herewith defined.

The **IPNetworking** mixin is assigned<sup>4</sup> the "scheme" of `http://schemas.ogf.org/occi/infrastructure/network#` and the "term" value `ipnetwork`. An **IPNetworking** mixin **MUST** support these values.

Table 6 define the attributes introduced by the **IPNetworking** mixin. A **Network** instance associated with the **IPNetworking** mixin **Mixin** instance **MUST** implement these attributes.

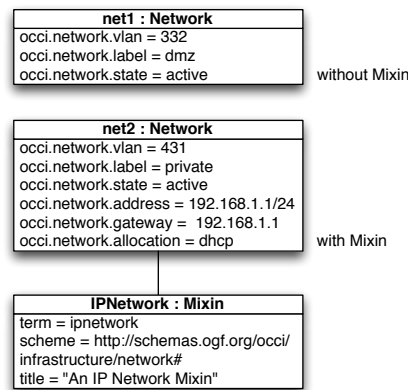
In Figure 4 a UML object diagram depicts how **Network** would be associated with an **IPNetwork Mixin** when both are instantiated.

<sup>3</sup>See the "attributes" attribute defined by the **Category** type and inherited by **Kind** [1].

<sup>4</sup>Both assignments use data members from the inherited **Category** type [1].

**Table 6.** Attributes defined by the `IPNetworking` mixin. A `Network` instance associated with this `Mixin` instance MUST expose these attributes.

Attribute	Type	Multiplicity	Mutability	Description
<code>occi.network.address</code>	IPv4 or IPv6 Address range, CIDR notation	0..1	Mutable	Internet Protocol(IP) network address (e.g. 192.168.0.1/24, fc00::/7)
<code>occi.network.gateway</code>	IPv4 or IPv6 Address	0..1	Mutable	Internet Protocol(IP) network address (e.g. 192.168.0.1, fc00::)
<code>occi.network.allocation</code>	Enum {dynamic, static}	0..1	Mutable	Address allocation mechanism: <i>dynamic</i> e.g. uses the dynamic host configuration protocol, <i>static</i> e.g. uses user supplied static network configurations.



**Figure 4.** Object Diagram of a `Network` Instance and its Associated `IPNetwork` Mixin.

### 3.3 Storage

The `Storage` type represent resources that record information to a data storage device. `Storage` inherits the `Resource` base type defined in the OCCI Core Model [1]. The `Storage` type is assigned the `Kind` instance `http://schemas.ogf.org/occi/infrastructure#storage`. A `Storage` instance MUST use and expose this `Kind`.

**Table 7.** Attributes defined for the `Storage` type.

Attribute	Type	Multiplicity	Mutability	Description
<code>occi.storage.size</code>	Float, 10 <sup>9</sup> (GiB)	1	Mutable	Storage size in gigabytes of the instance.
<code>occi.storage.state</code>	Enum {online, offline, degraded}	1	Immutable	Current status of the instance.

Table 7 describes the attributes<sup>5</sup> defined by `Storage` through its `Kind` instance. These attributes MUST be exposed by an instance of the `Storage` type.

Table 8 describes the `Actions` defined for `Storage` by its `Kind` instance. These `Actions` MUST be exposed by an instance of the `Storage` type of an OCCI implementation. Figure 5 illustrates the state diagram for a `Storage` instance.

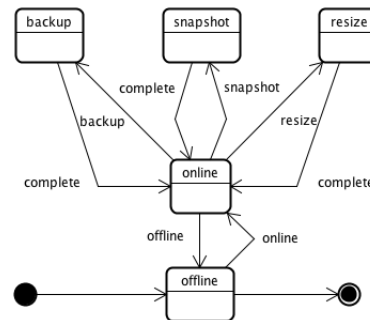
### 3.4 Linking Infrastructure Resources

In order to create entities like virtual data centres or virtual clusters, it is necessary to allow the linkage of the previously defined infrastructure `Resource` sub-types. This is accomplished by extending (sub-typing) the OCCI Core Model `Link` base type. This is done as the `Link` base type cannot fully represent specific types of

<sup>5</sup>See the “attributes” attribute defined by the `Category` type and inherited by `Kind` [1].

**Table 8.** Actions applicable to instances of the `Storage` type. The Actions are defined by the `Kind` instance <http://schemas.ogf.org/occi/infrastructure#storage>. Every Action in the table is identified by a `Category` instance using the <http://schemas.ogf.org/occi/infrastructure/storage/action#> categorisation scheme. “Action Term” below refers to the term of the Action’s `Category` identifier.

Action Term	Target State	Attributes
online	online	–
offline	offline	–
backup	None	–
snapshot	None	–
resize	None	size = Float 10 <sup>9</sup> (GiB)



**Figure 5.** State Diagram for a `Storage` instance.

infrastructure links (e.g. links to storage or networks). These infrastructure links require additional attributes (e.g. network interface name) which can only be supported by sub-typing the `Link` base type.

### 3.4.1 Linking to Network

The `NetworkInterface` type represents an L2 client device (e.g. network adapter). It can be extended using the mix-in mechanism or sub-typed to support L3/L4 capabilities such as TCP/IP etc. `NetworkInterface` inherits the `Link` base type defined in the OCCI Core Model [1].

The `NetworkInterface` type is assigned the `Kind` instance <http://schemas.ogf.org/occi/infrastructure#networkinterface>. A `NetworkInterface` instance MUST use and expose this `Kind`. The `Kind` instance assigned to the `NetworkInterface` type MUST be related to the <http://schemas.ogf.org/occi/core#link> `Kind`.

**Table 9.** Attributes defined for the `NetworkInterface` type.

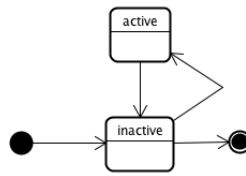
Attribute	Type	Multiplicity	Mutability	Description
<code>occi.networkinterface.interface</code>	String	1	Immutable	Identifier that relates the link to the link’s device interface
<code>occi.networkinterface.mac</code>	String	1	Mutable	MAC address associated with the link’s device interface
<code>occi.networkinterface.state</code>	Enum {active, inactive}	1	Immutable	Current status of the instance.

Table 9 describes the attributes<sup>6</sup> defined by `NetworkInterface` through its `Kind` instance. These attributes MUST be exposed by an instance of the `NetworkInterface` type. Figure 6 illustrates the state diagram for a `NetworkInterface` instance.

**3.4.1.1 IPNetworkInterface Mixin** In order to support L3/L4 capabilities (e.g. IP, TCP etc.) with the `NetworkInterface` type, an OCCI `Mixin` instance is herewith defined.

<sup>6</sup>See the “attributes” attribute defined by the `Category` type and inherited by `Kind` [1].





**Figure 6.** State Diagram for a `NetworkInterface` instance.

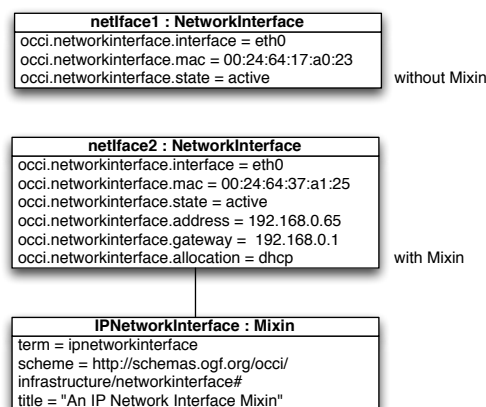
The `IPNetworkInterface` mixin is assigned<sup>7</sup> the “scheme” of `http://schemas.ogf.org/occi/infrastructure/networkinterface#` and the “term” value `ipnetworkinterface`. An `IPNetworkInterface` mixin MUST support these attributes.

Table 10 define the attributes introduced by the `IPNetworkInterface` mixin. A `NetworkInterface` instance associated with the `IPNetworkInterface` mixin Mixin instance MUST expose these attributes.

**Table 10.** Attributes defined by the `IPNetworkInterface` mixin. A `NetworkInterface` instance associated with this Mixin instance MUST expose these attributes.

Attribute	Type	Multi- plicity	Mutability	Description
<code>occi.networkinterface.ip</code>	IPv4 or IPv6 Address	1	Mutable	Internet Protocol(IP) network address (e.g. 192.168.0.1/24, fc00::/7) of the link
<code>occi.networkinterface.gateway</code>	IPv4 or IPv6 Address	0..1	Mutable	Internet Protocol(IP) network address (e.g. 192.168.0.1/24, fc00::/7)
<code>occi.networkinterface.allocation</code>	Enum {dynamic, static}	1	Mutable	Address mechanism: <i>dynamic</i> e.g. uses the dynamic host configuration protocol, <i>static</i> e.g. uses user supplied static network configurations.

In Figure 7 a UML object diagram depicts how `NetworkInterface` would be associated with an `IPNetworkInterface` Mixin when both are instantiated.



**Figure 7.** Object Diagram of a `NetworkInterface` Instance and its Associated `IPNetworkInterface` Mixin.

### 3.4.2 Linking to Storage

The `StorageLink` type represents a link from a `Resource` to a target `Storage` instance. This enables a `Storage` instance be attached to a `Compute` instance, with all the prerequisite low- level operations handled by the OCCI implementation. `Storage` inherits the `Link` base type defined in the OCCI Core Model [1].

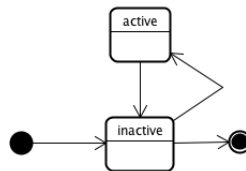
<sup>7</sup>Both assignments use data members from the inherited `Category` type [1].

The `StorageLink` type is assigned the `Kind` instance <http://schemas.ogf.org/occi/infrastructure#storagelink>. A `StorageLink` instance MUST use and expose this `Kind`. The `Kind` instance assigned to the `StorageLink` type MUST be related to the <http://schemas.ogf.org/occi/core#link> `Kind`.

**Table 11.** Attributes defined for the `StorageLink` type.

Attribute	Type	Multiplicity	Mutability	Description
<code>occi.storagelink.deviceid</code>	String	1	Mutable	Device identifier as defined by the OCCI service provider.
<code>occi.storagelink.mountpoint</code>	String	0..1	Mutable	Point to where the storage is mounted in the guest OS.
<code>occi.storagelink.state</code>	Enum {active, inactive}	1	Immutable	Current status of the instance.

Table 11 describes the attributes<sup>8</sup> defined by `StorageLink` through its `Kind` instance. These attributes MUST be exposed by an instance of the `StorageLink` type. Figure 8 illustrates the state diagram for a `StorageLink` instance.



**Figure 8.** State Diagram for a `StorageLink` instance.

## 3.5 Infrastructure Templates

Infrastructure Templates allow clients of an OCCI implementation to quickly and conveniently apply pre-defined configurations to OCCI Infrastructure defined types. They are implemented using `Mixin` instances. There are 2 supported infrastructure template types in OCCI Infrastructure.

### 3.5.1 OS Template

OS (Operating System) Templates allow clients specify what operating system must be installed on a requested `Compute` resource. OCCI implementations SHOULD support this, otherwise what they provision will be merely offer `Resources` without any available execution environment (e.g. operating system). Of the two supported template types, this is the most basic and necessary template that a provider SHOULD offer.

Its construction is a `Mixin` instance consisting of a provider specific “scheme” and a descriptive “title” detailing the OS. The “term” value of the template `Mixin` is a provider-specific identifier that corresponds to a particular virtual machine image configuration. Where an implementation requires additional attributes associated with the OS Template, it can do so using “attributes” value inherited from the `Category` type.

A implementation-defined OS Template `Mixin` MUST be related to the OCCI OS Template `Mixin` in order to give absolute type information.

The OCCI OS Template is defined by the [http://schemas.ogf.org/occi/infrastructure#os\\_tpl](http://schemas.ogf.org/occi/infrastructure#os_tpl) `Mixin` and MUST be supported. SHOULD OS Templates be offered by the OCCI implementation.

A typical example of using such a `Mixin` is shown in figure 9 using a UML object diagram. In the example a provider has defined an OS template which offers the ability to run Ubuntu Linux, version 9.10, upon a client’s provisioned compute resource.

How a provider manages their set of OS templates will be determined by themselves and so implementation-specific.

<sup>8</sup>See the “attributes” attribute defined by the `Category` type and inherited by `Kind` [1].

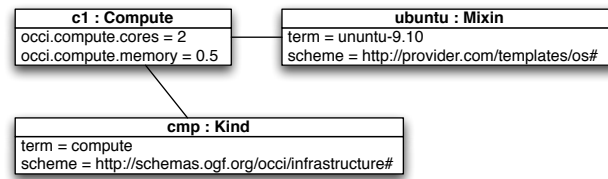


Figure 9. Object Diagram of a **Compute** Instance and its Associated OS Template **Mixin**.

### 3.5.2 Resource Template

The Resource Template **Mixin** builds upon the concept of OS Templates. A Resource Template is a provider-defined **Mixin** instance that refers to a preset **Resource** configuration.

The preset **Resource** configuration is not visible through the OCCI Discovery mechanism. The **Mixin.attributes** (inherited from **Category**) is empty for a Resource Template **Mixin**. The side-effect of initialising **Resource** attributes with pre-defined values is handled by the implementation.

The OCCI implementation associates a set of Resource attributes (via **Category**'s 'attributes') with a particular term identifier.

An implementation-defined Resource Template **Mixin** MUST be related to the OCCI Resource Template **Mixin** in order to give absolute type information. The OCCI Resource Template is defined by the **Mixin** instance [http://schemas.ogf.org/occi/infrastructure#resource\\_tpl](http://schemas.ogf.org/occi/infrastructure#resource_tpl) and MUST be supported SHOULD Resource Templates be offered by the OCCI implementation.

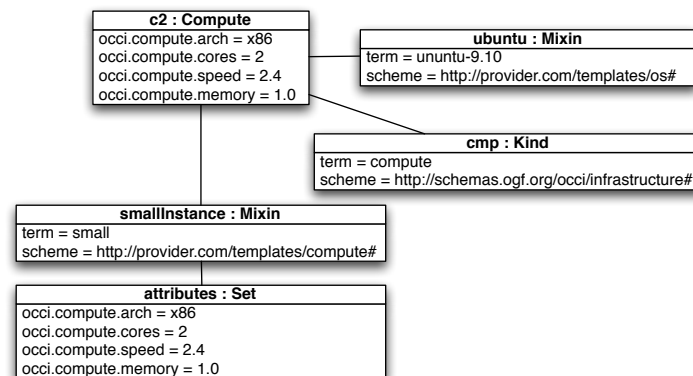


Figure 10. Object Diagram of a **Compute** Instance and its Associated OS Template **Mixin** and Resource Template **Mixin**.

A typical example of such a **Mixin**'s use is shown in figure 10) using a UML object diagram. In this example, the provider offers **Compute Resources** based on different sizes (i.e. small, medium, large). Each "size" of **Compute** (i.e. the term) corresponds to a predetermined set of OCCI **Resource**-specific attributes. In the example below a 'small' **Compute** instance is created. Specifying "small" as the term corresponds to an implementation-specific **Compute Resource**-specific attribute set<sup>9</sup> that is shown by the object instance named "attributes" in figure 10.

From the administrative point of view, how an OCCI service provider manages their set of **Resource** Templates will be determined by themselves and so is implementation-specific.

## 4 Contributors

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<sup>9</sup>This attribute set is implementation-specific and is *not* related to **Mixin.attributes** inherited from the **Category** type [1].

TBD: Bunch of people missing here - create table...

## 5 Glossary

Term	Description
Action	An OCCI base type. Represent an invocable operation on a <a href="#">Entity</a> sub-type instance or collection thereof.
Category	A type in the OCCI model. The parent type of <a href="#">Kind</a> .
Client	An OCCI client.
Collection	A set of <a href="#">Entity</a> sub-type instances all associated to a particular <a href="#">Kind</a> or <a href="#">Mixin</a> instance.
Entity	An OCCI base type. The parent type of <a href="#">Resource</a> and <a href="#">Link</a> .
Kind	A type in the OCCI model. A core component of the OCCI classification system.
Link	An OCCI base type. A <a href="#">Link</a> instance associate one <a href="#">Resource</a> instance with another.
mixin	An instance of the <a href="#">Mixin</a> type associated with a <b>resource instance</b> . The “mixin” concept as used by OCCI <i>only</i> applies to instances, never to <a href="#">Entity</a> types.
Mixin	A type in the OCCI model. A core component of the OCCI classification system.
OCCI	Open Cloud Computing Interface
OCCI base type	One of <a href="#">Entity</a> , <a href="#">Resource</a> , <a href="#">Link</a> or <a href="#">Action</a> .
OGF	Open Grid Forum
Resource	An OCCI base type. The parent type for all domain-specific resource types.
resource instance	An instance of a sub-type of <a href="#">Entity</a> . The OCCI model defines two sub-types of <a href="#">Entity</a> , the <a href="#">Resource</a> type and the <a href="#">Link</a> type. However, the term <i>resource instance</i> is defined to include any instance of a <i>sub-type</i> of <a href="#">Resource</a> or <a href="#">Link</a> as well.
Tag	A <a href="#">Mixin</a> instance with no attributes or actions defined.
Template	A <a href="#">Mixin</a> instance which if associated at resource instantiation time pre-populate certain attributes.
type	One of the types defined by the OCCI model. The OCCI model types are <a href="#">Category</a> , <a href="#">Kind</a> , <a href="#">Mixin</a> , <a href="#">Action</a> , <a href="#">Entity</a> , <a href="#">Resource</a> and <a href="#">Link</a> .
concrete type/sub-type	A concrete type/sub-type is a type that can be instantiated.
URI	Uniform Resource Identifier
URL	Uniform Resource Locator
URN	Uniform Resource Name

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