

# NSI State Machine

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# Motivation

State machine = Clear behaviour for NSI implementations

Current problems:

- Unclear division between control and data plane

- Especially with auto-provision this becomes problematic

Suggestion:

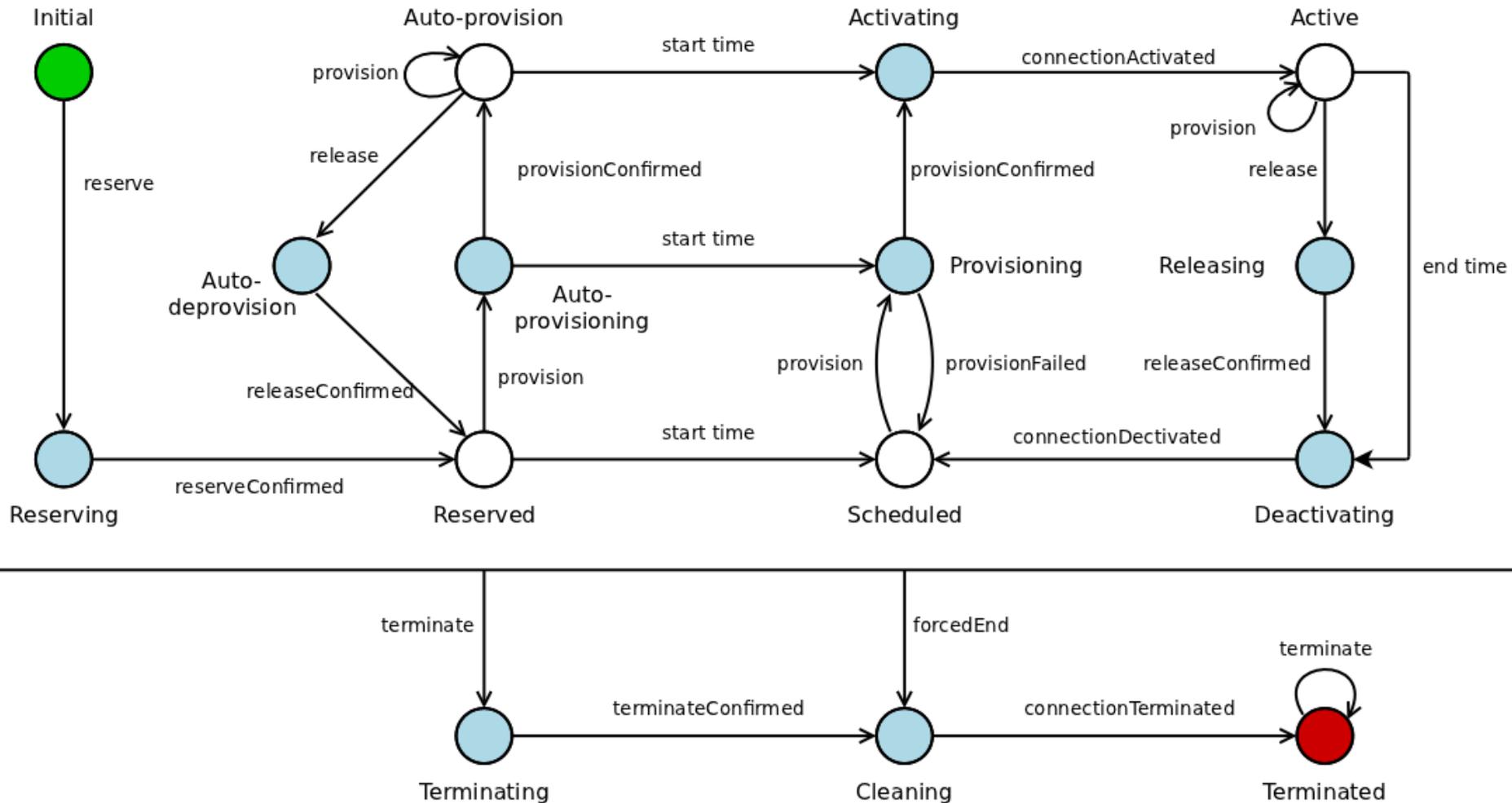
- More distinct states for control and data plane

- This introduces more states :-)

- And potentially more primitives :-)

- But makes it clear what is going on :-)

# State Machine



# Decision Points

Seperate states for control/data?

Add primitives for control/data?

Not exactly state machine though